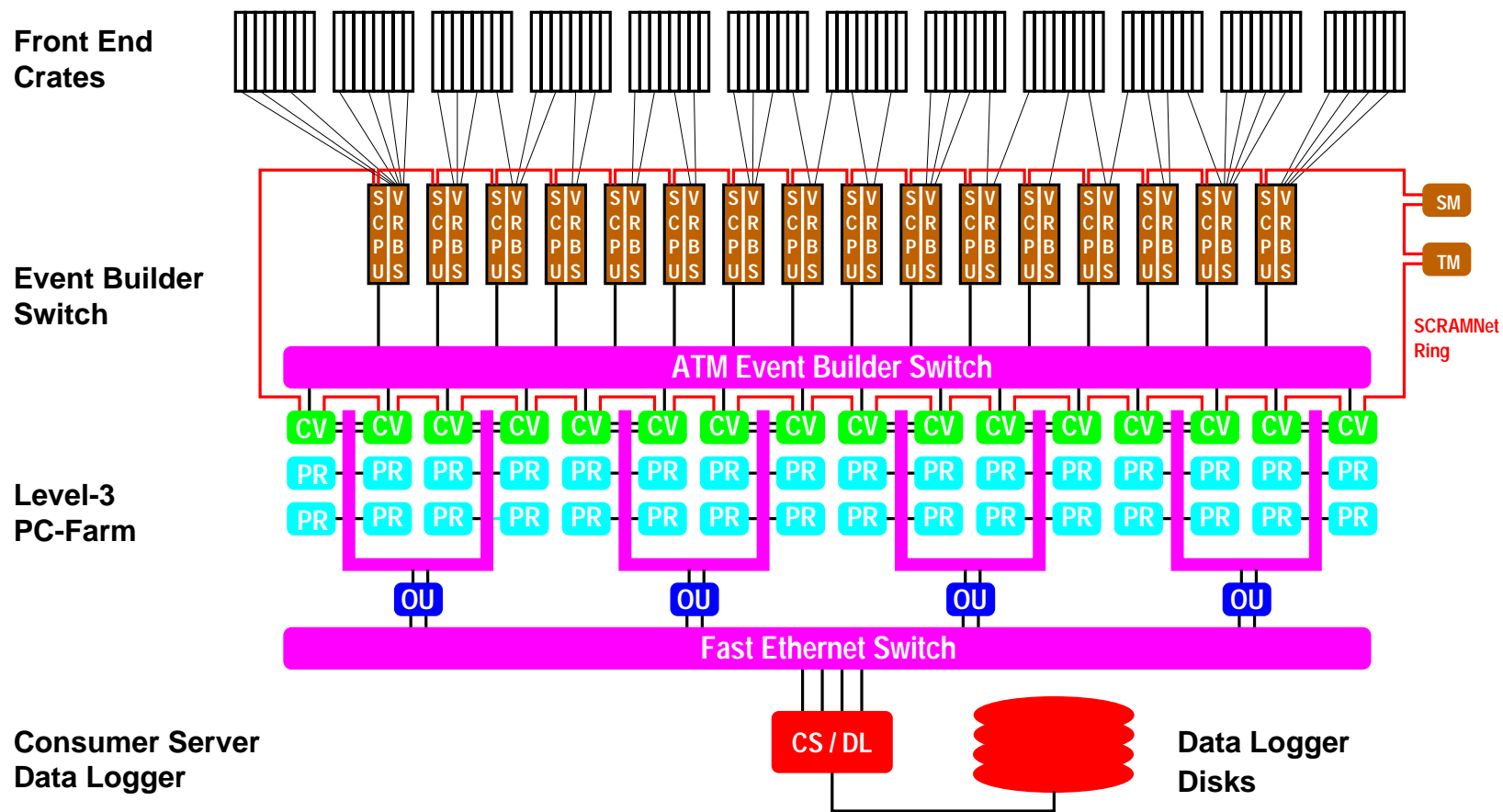


**Status of  
Event-Builder  
&  
Level-3 PC Farm**

**Frank Würthwein  
for the MIT group**

**Collaboration Meeting  
October 21-22, 1999**

# System Overview



## Hardware Status

- Infrastructure:

- industrial shelving 3<sup>rd</sup> floor:
  - \* Capacity for 100 PC's now, 400 PC's in the future.
  - \* ATM switch, up to 20 FastEthernet switches.
  - \* 6U VME crate (for Scanner Manager)
- “clean out” cabling plant 3<sup>rd</sup> floor.
- network cabling done for FastEthernet/ATM/SCRAMNet on 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> floor.

- Event Builder Hardware:

- 15 SCPUs, 16 converter nodes, Scanner Manager, 32 port ATM switch, 24 port FastEthernet switch.
- all cabled up in final configuration.
- Missing: some 6U→9U adapter boards.
- Problem: Not all PC's working properly (yet).

- Level-3 PC Farm Hardware:

- 32 processor nodes, 4 output nodes, 5 × 24 port FastEthernet switches.
- all cabled up in final configuration.

**Hardware ready for Engineering Run !**

## Performance Limits

### Rate Division Method

To max out on converter node (CV) ATM link bandwidth:

Each CV receives ( $\sim 16\text{MB/s} / \#$  of SCPUs) from each SCPU.

To max out on SCPU ATM link bandwidth:

Each SCPU sends ( $\sim 16\text{MB/s} / \#$  of CVs) to each CV.

Max out ATM link utilization for symmetric system.

Max trigger rate:

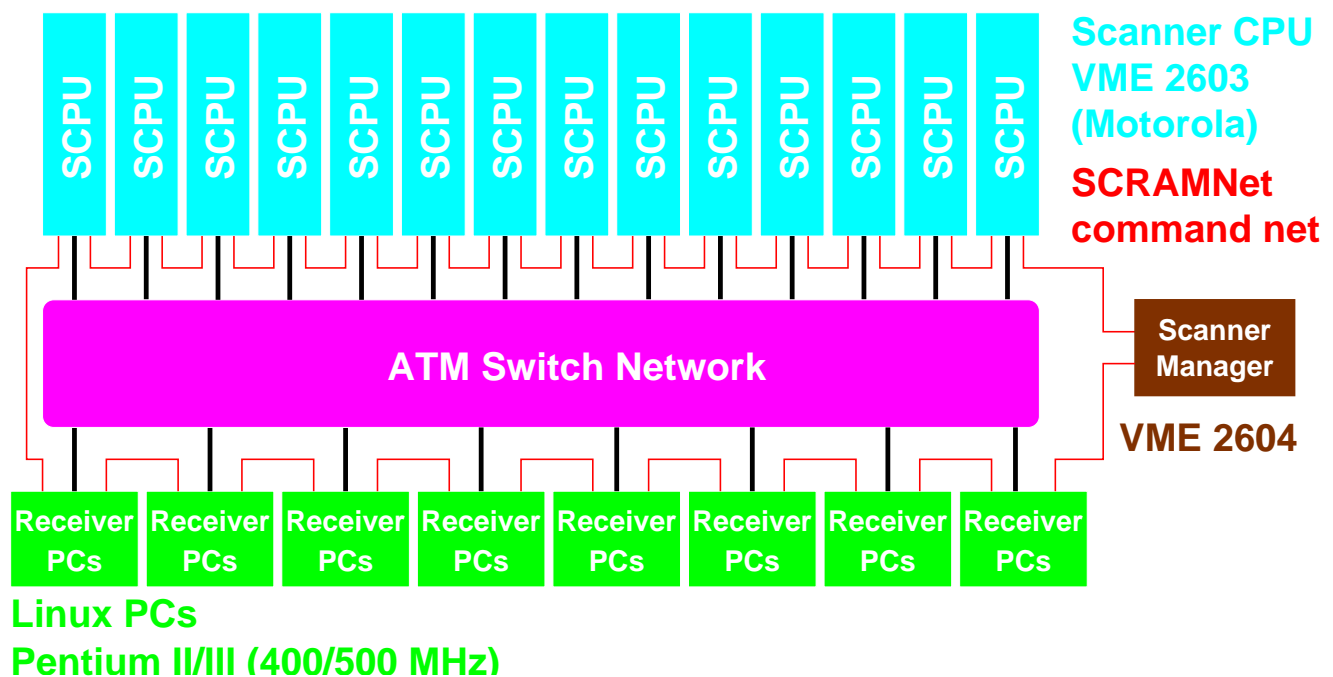
$$\frac{\text{ATM link bandwidth}}{\langle \text{event size} \rangle / \# \text{ of SCPUs}}$$

**15 SCPUs, 250kB event size**

**$\Rightarrow \sim 1000\text{Hz}$  trigger rate.**

## Performance Test: Test Setup

$14 \times 8$  System  
1 of the 8 subfarms with 4 proc + 1 out

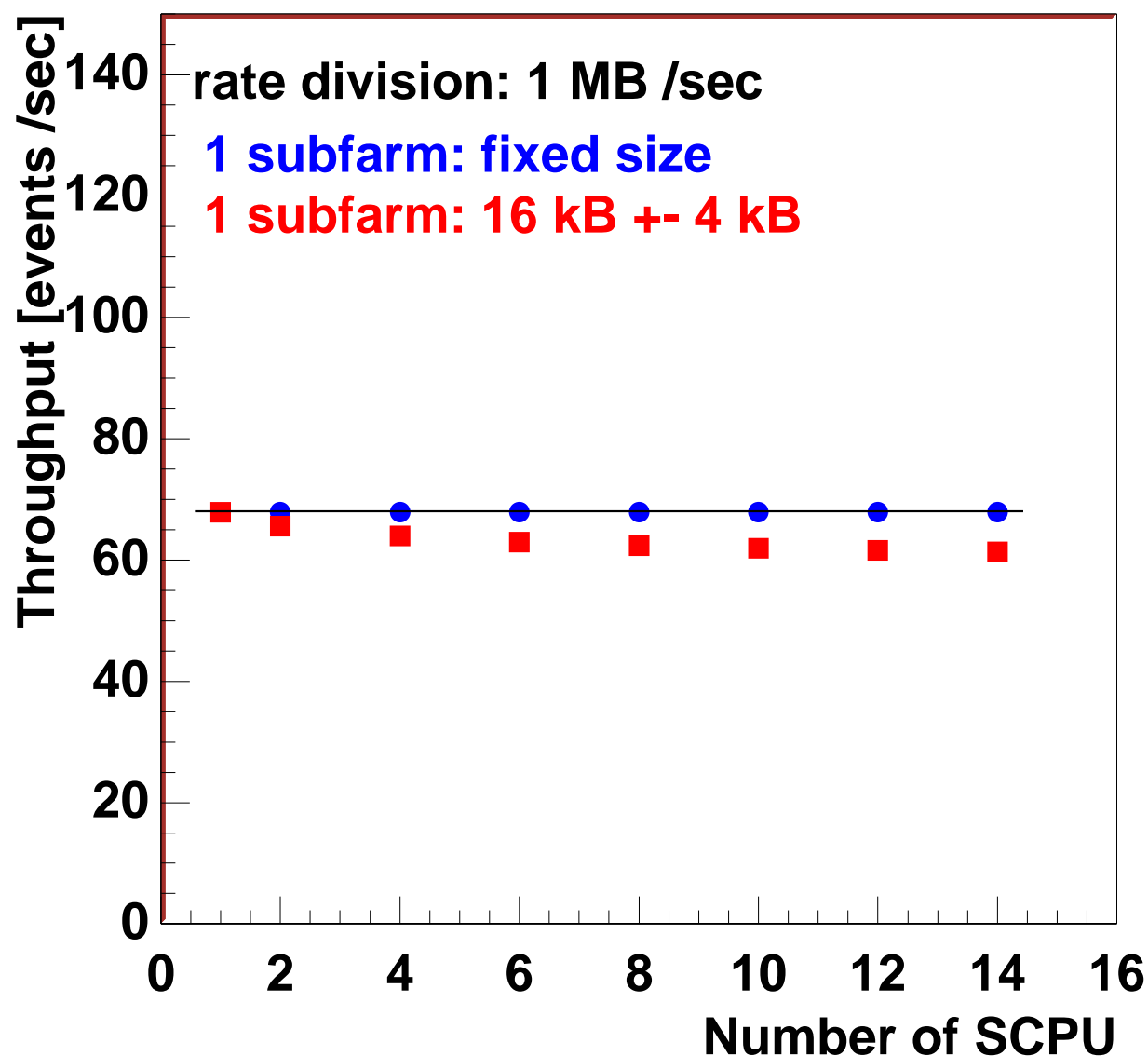


Rate division: SCPUs sending rate per receiver is 1 MB/s  
Realistic event fragment size: 16 kB  $\pm$  4 kB

$\Rightarrow$  expect  $\sim 65\text{Hz}$  per converter node

$\Rightarrow$  expect  $\sim 1000\text{Hz}$  max for full system !

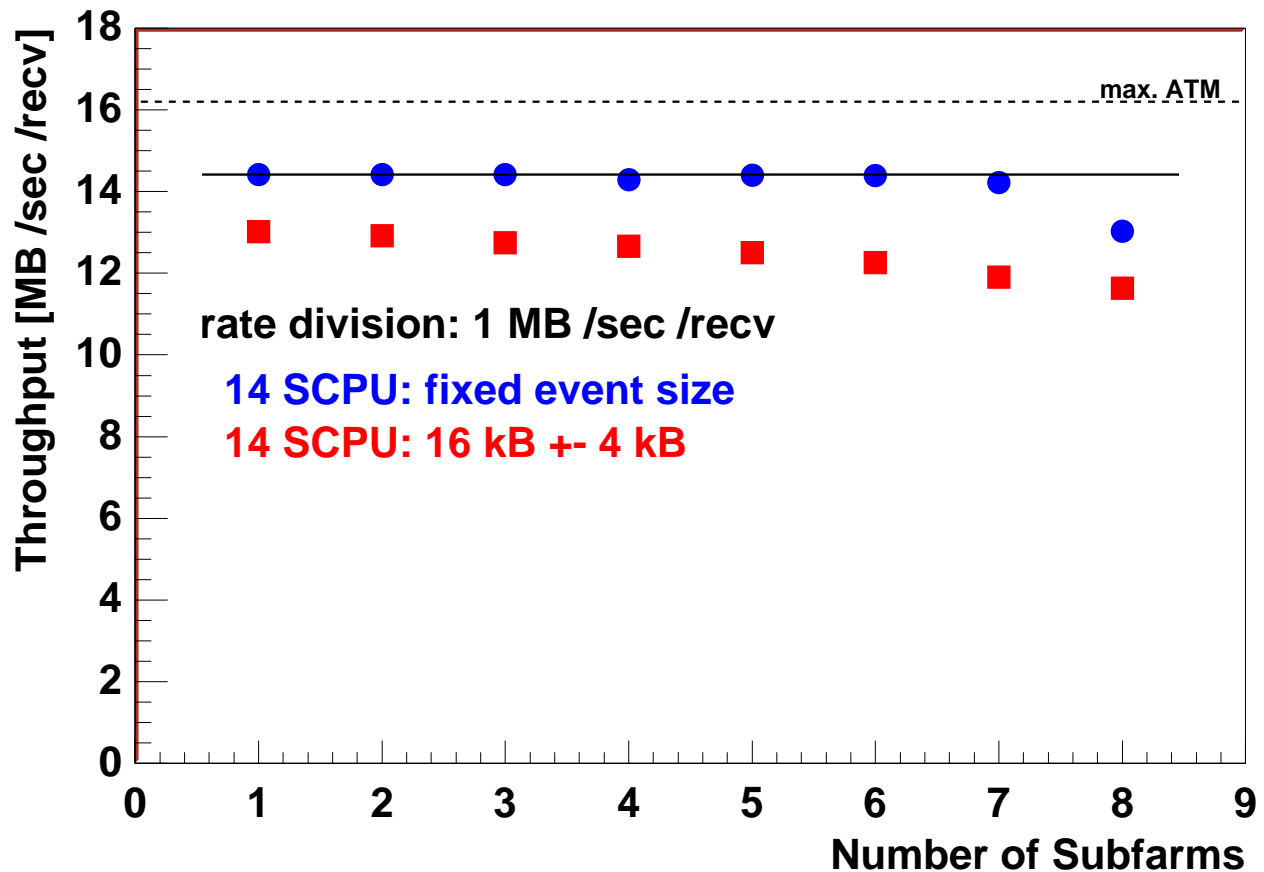
## Performance Test: “Event Building”



Throughput (Events/sec) flat vs # of fragments per event  
⇒ Event Building without performance penalty

Projected Total Rate: 16 recv  $\sim$  1000 Hz

## Performance Test: “Event Distribution”



Throughput/receiver (not quite) flat vs # of receivers.

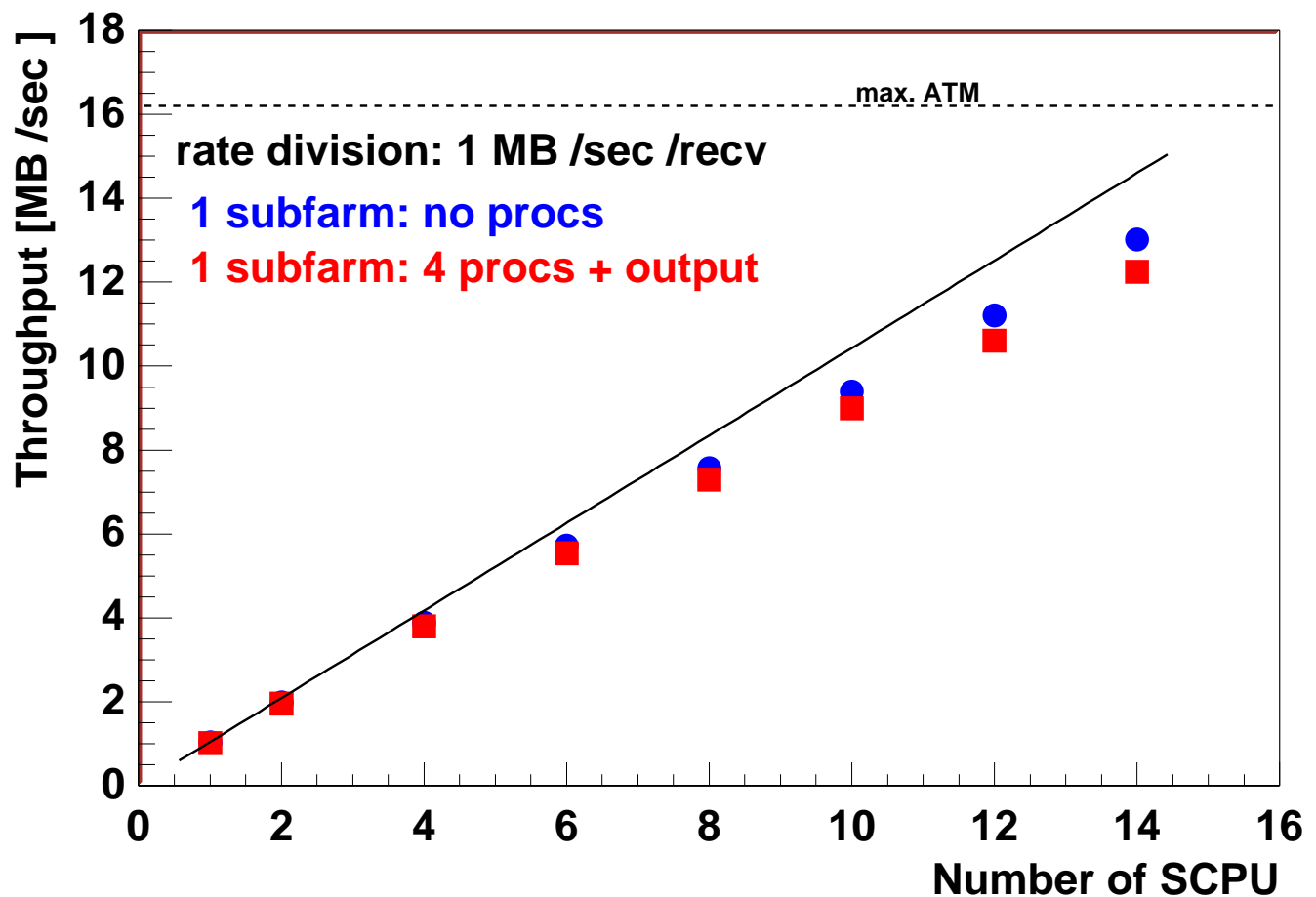
⇒ Farm’s “Parallelism” not (yet) perfect.

Performance degradation → more studies needed.

Though:  $11.5 \text{ MB/s} \times 8 = 92 \text{ MB/s} \rightarrow \sim 400 \text{ Hz}$  for 250kB evts.

**Run II baseline goals already met !!!**

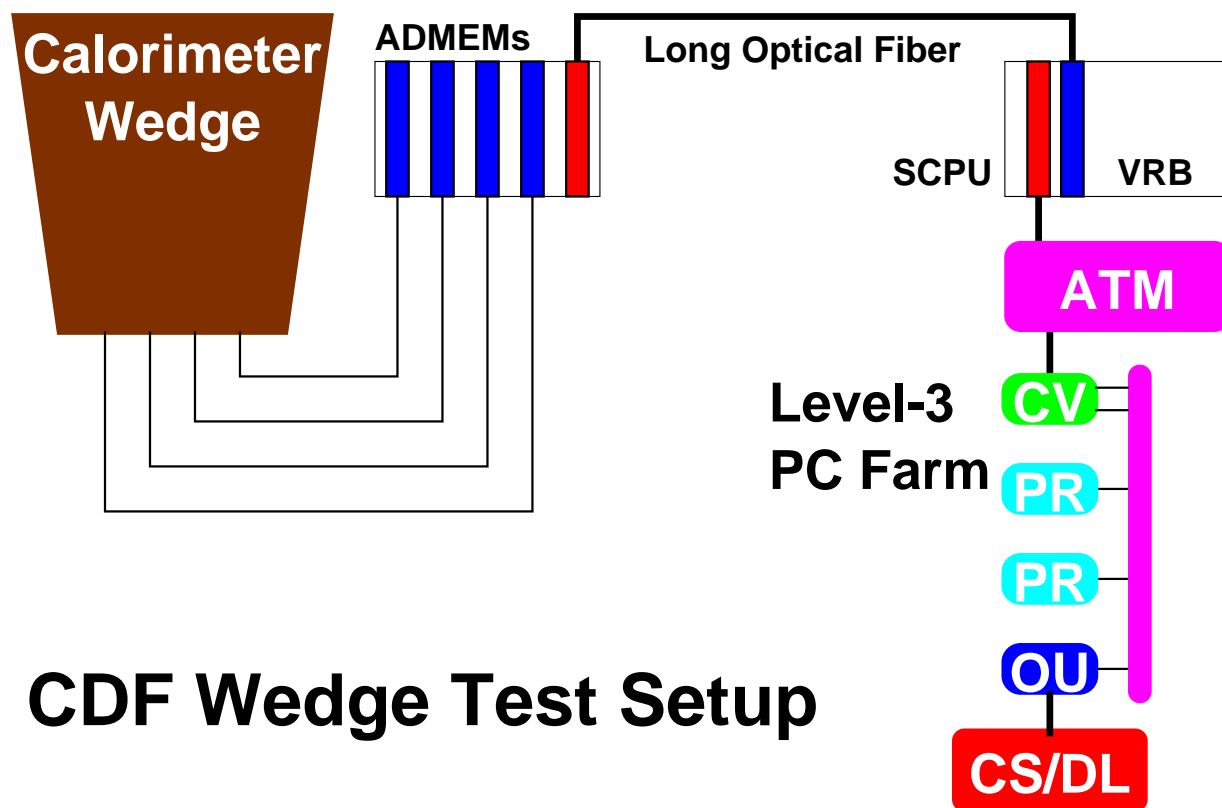
## Performance Test: “Event Processing”



Small degradation observed when procs + out attached  
⇒ needs further study !



## Connectivity Tests



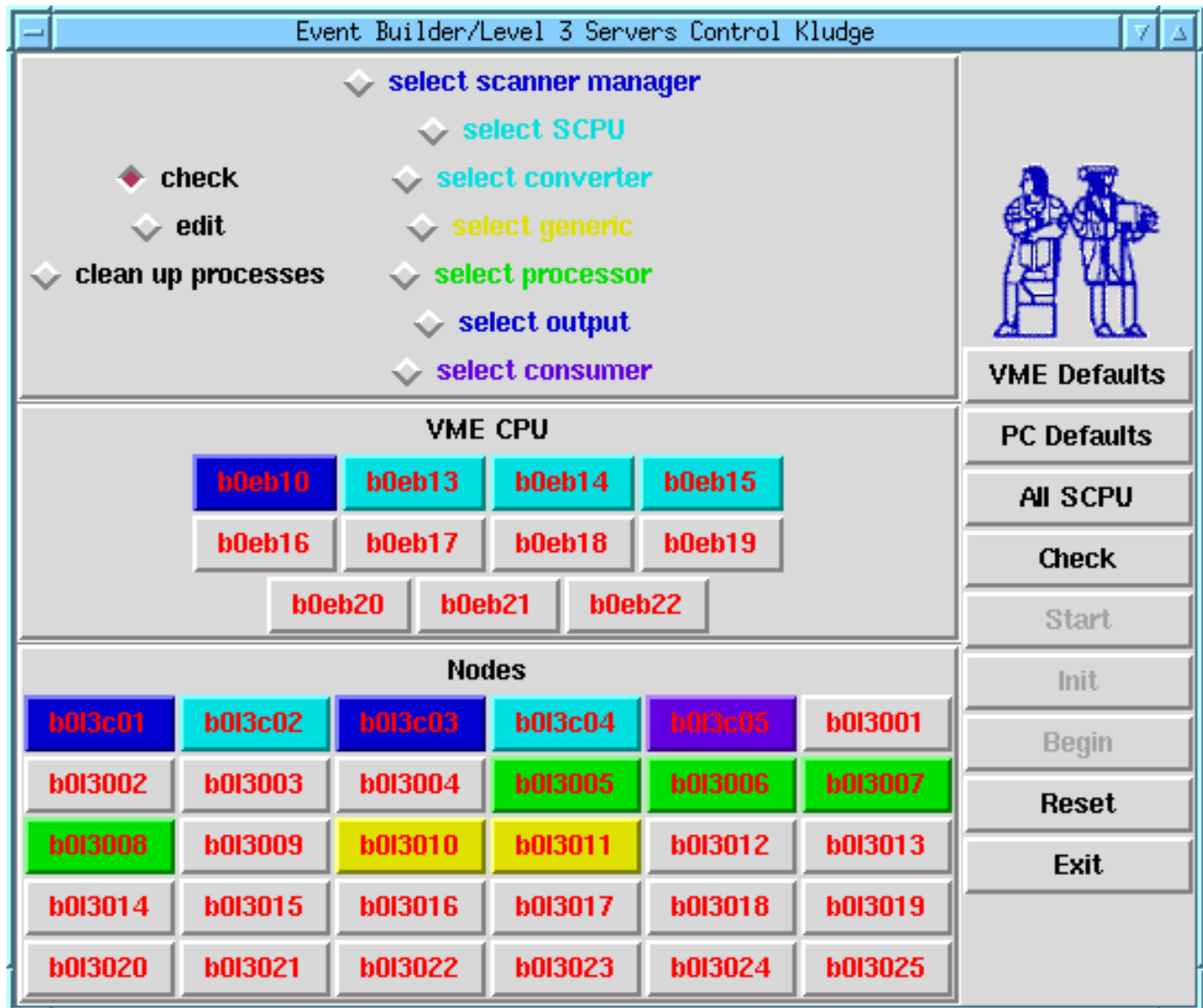
### CDF Wedge Test Setup

Wedge Test in Spring → OK  
 SVX, ADMEM in Oct. → OK  
 TDC in Oct. → OK  
 Shower Max in Oct. → OK

Work In Progress → see Frank Chlebana's talk

## Control and Monitoring

Working control program exists:



Integration with Run Control in progress.

## Near Term Priorities

### 3 System (Cal,TDC,SVX) Test: November

- Complete Connectivity Tests
- Integrate Run Control
- Integration with Trigger Manager

### Beyond November

- Full System Tests
- Integrate Run Control
- Interface with Database
- Online Monitoring

Event-Builder and Level-3 PC farm well on track.  
Though, a lot of work still to be done.